

The Elements of Z

- language proper:
small number of basic elements
- mathematical toolkit:
an extensive library of commonly used tools
- style and conventions:
tailored for software specifications

There are only two kinds of basic elements in Z:

- sets
- predicates

Set

What is a set?

A collection of objects.

A set can be defined by

- enumeration
 - red, yellow, and blue colors.
- characterization
 - The set of prime colors.

Typed Sets

a.k.a. homogeneous sets.

All elements are of the same kind, called *type*.

- { 747 jet, lamp }

Ok, but of no practical use. Excluded in Z.

A *type* is a category of objects that all of its members exhibit some distinctive commonality and are different from objects of other types.

Consider, *Student* and *Faculty*.

Given Sets

- The primitive types are introduced as given sets.
- Each given set is a different type.
- A type is represented by the set containing all its members.

[*STUDENT, FACULTY*]

Declarations

Mark, Kevin : STUDENT
Einstein : FACULTY

A declaration is in the following form:

$$x_1, x_2, \dots, x_n : T$$

Where x_1, x_2, \dots, x_n are names, and T is a type, which must be a set expression.

Pre-Defined Set

There is only one:

$[Z]$

The set of integers.

Arithmetic operations:

- $x + y, x - y, x * y$
- $x \text{ div } y, x \text{ mod } y$
- $-x$

Comparisons: also defined:

- $=, \neq, <, \leq, >, \geq.$

Defining Sets

- Empty set: \emptyset

- enumeration

$\{2, 3, 5, 7, 11\}$

- sub-ranges of integers.

$n \dots m$

Free Type Definition

⊕ $GRADE = pass \mid fail$

- $GRADE$ is a given set.
- $pass$ and $fail$ are both member of $GRADE$.
- $pass$ and $fail$ are different entities, i.e., $pass \neq fail$.
- $pass$ and $fail$ are the only members of $GRADE$.

Characterization

$$\{x : S \mid p(x)\}$$

Examples:

- $\{x : \mathbb{Z} \mid 1 \leq x \leq 100\}$

All the integers from 1 to 100.

- $\{x : \mathbb{Z} \mid x \bmod 2 = 0\}$

All the even numbers, positive and negative.

Characterization (cont'd)

A more general form:

$$\{x : S \mid p(x) \bullet t(x)\}$$

Examples:

- $\{x : \mathbb{Z} \mid 1 \leq x \leq 100 \bullet 2 * x\}$

All the even numbers from 2 to 200, i.e., $\{2, 4, 6, \dots, 198, 200\}$.

- $\{x : \mathbb{Z} \mid x \bmod 2 = 0 \bullet x + 1\}$

All the odd numbers, positive and negative.

Characterization (cont'd)

Yet another form:

$$\{x : S \bullet t(x)\}$$

Same as:

$$\{x : S \mid \text{true} \bullet t(x)\}$$

- $\{x : 1 \dots 5 \bullet x * x\}$

The set $\{1, 4, 9, 16, 25\}$.

Natural Numbers

- \mathbb{N} : natural numbers
- \mathbb{N}_1 : positive natural numbers

$$\mathbb{N} == \{x : \mathbb{Z} \mid x \geq 0\}$$

$$\mathbb{N}_1 == \{x : \mathbb{Z} \mid x \geq 1\}$$

Syntactical Equivalence

$==$ denotes *syntactical equivalence*

$$n == E$$

where n is a name, and E is an expression.

- n is an abbreviation of E .
- every occurrence of n can be replaced by E without altering the meaning

Set Operations

- $\#S$ is the number of elements in set S , or the *cardinality* of S
- $S_1 \cup S_2$ is the *union* of S_1 and S_2 , which contains all the elements in either S_1 or S_2 or both.
- $S_1 \cap S_2$ is the *intersection* of S_1 and S_2 , which contains all the elements in both S_1 and S_2 .
- $S_1 \setminus S_2$ is the *difference* of S_1 and S_2 , which contains all the elements in S_1 but not in S_2 .

Set Relations

- **Membership.** $x \in S$ if x is a member of set S . It reads x is in S .
- **Non-membership.** $x \notin S$ if x is not in S .
- **Equality.** $S_1 = S_2$ if S_1 and S_2 contain exactly the same elements.
- **Inequality.** $S_1 \neq S_2$ if S_1 and S_2 are not equal.
- **Subset.** $S_1 \subseteq S_2$ if every element in S_1 is also in S_2 .
- **Proper subset.** $S_1 \subset S_2$ if every element in S_1 is also in S_2 and there are elements in S_2 that are not in S_1 .

Power Sets

The *power set* of a set S consists of all the subsets of S .

Let S be the set $\{1, 2\}$.

The power set of S , denoted $\mathbb{P} S$, is:

$$\{\emptyset, \{1\}, \{2\}, \{1, 2\}\}$$

$s : STUDENT$

$ss : \mathbb{P} STUDENT$

- s is an individual student
- ss is a set of students

Pairs

A *pair* consists of two elements, and is denoted (x, y) .

- x and y may be of different types.
- $(x, y) \neq (y, x)$ unless $x = y$.
- $(x_1, y_1) = (x_2, y_2)$ if and only if $x_1 = x_2$ and $y_1 = y_2$.

Cartesian Product

The Cartesian product of sets X and Y , denoted $X \times Y$, is the set containing all such pairs (x, y) that $x \in X$ and $y \in Y$.

For example, $\{1, 2\} \times \{1, 2, 3\}$ yields

$$\{(1, 1), (1, 2), (1, 3), (2, 1), (2, 2), (2, 3)\}$$

More generally

- n -tuple: (x_1, x_2, \dots, x_n)
- $T_1 \times T_2 \times \dots \times T_n$.

A Class Manager's Assistant

⊖ [Student]

A given set of students.

| *size* : \mathbb{N}

The maximum size of a class.

Response ::= *success*
 | *notenrolled*
 | *nocert*
 | *cert*
 | *alreadyenrolled*
 | *alreadytested*
 | *noroom*

Possible responses of the program.

The State

Class

$enrolled, tested : \mathbb{P} Student$

$\#enrolled \leq size$

$tested \subseteq enrolled$

enrolled is the set of all students enrolled in the class.

tested is the set of those students who have passes the test.

The initial state

$ClassInit == [Class' \mid enrolled' = \emptyset]$

Enrolling a student

Enrolok

Δ Class

$s? : Student$

$r! : Response$

$s? \notin enrolled$

$\#enrolled < size$

$enrolled' = enrolled \cup \{s?\}$

$tested' = tested$

$r! = success$

Enroll a new student into the class.

Testing a Student

Testok

Δ *Class*

$s?$: *Student*

$r!$: *Response*

$s? \in \textit{enrolled}$

$s? \notin \textit{tested}$

$\textit{tested}' = \textit{tested} \cup \{s?\}$

$\textit{enrolled}' = \textit{enrolled}$

$r! = \textit{success}$

A student passes the test.

Discharging a Student

Leaveok

Δ Class

$s? : Student$

$r! : Response$

$s? \in enrolled$

$enrolled' = enrolled \setminus \{s?\}$

$((s? \in tested \wedge tested' = tested \setminus \{s?\} \wedge r! = cert)$

$\vee (s? \notin tested \wedge tested' = tested \wedge r! = nocert))$

A student leaves the class, with or without a certificate.

Enquiries

Enquire

\exists *Class*

$s?$: *Student*

$r!$: *Response*

$((s? \notin \textit{enrolled} \wedge r! = \textit{notenrolled})$

$\vee (s? \in \textit{enrolled} \setminus \textit{tested} \wedge r! = \textit{alreadyenrolled})$

$\vee (s? \in \textit{tested} \wedge r! = \textit{alreadytested}))$

Inquire the status of a student.

Preconditions

Schema	Input	Precondition
<i>Enrollok</i>	$s?$	$s? \notin \text{enrolled}$ $\#\text{enrolled} < \text{size}$
<i>Testok</i>	$s?$	$s? \in \text{enrolled}$ $s? \notin \text{tested}$
<i>Leaveok</i>	$s?$	$s? \in \text{enrolled}$
<i>Enquire</i>	$s?$	true

Errors

AlreadyEnrolled

\exists Class

$s?$: Student

$r!$: Response

$s? \in enrolled$

$r! = alreadyenrolled$

To enroll a student who is already enrolled in the class.

NoRoom

\exists Class

$s?$: Student

$r!$: Response

$\#enrolled = size$

$r! = noroom$

To enroll a student when the class is full.

Errors (cont'd)

AlreadyTested

\exists Class

$s? : Student$

$r! : Response$

$s? \in tested$

$r! = alreadytested$

To test a student who has already passed the test.

NotEnrolled

\exists Class

$s? : Student$

$r! : Response$

$s? \notin enrolled$

$r! = notenrolled$

Actions on a student who is not enrolled in the class.

The User Interface

- ⊖ $Enrol == Enrolok \vee NoRoom \vee AlreadyEnrolled$
- $Test == Testok \vee NotEnrolled \vee AlreadyTested$
- $Leave == Leaveok \vee NotEnrolled$

The complete operations.